My twelve days in blood gulch

by The Kunoichi

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My twelve days in blood gulch

**My twelve days in Blood Gulch**

My first day in Blood Gulch my commander gave to me, a scorpion tank just for me.

My second day in Blood Gulch my commander gave to me, two frag grenades and a scorpion tank just for me.

My third day in Blood Gulch my commander gave to me, three brute shots, two frag grenades, and a scorpion tank just for me.

My fourth day in Blood Gulch my commander gave to me, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My fifth day in Blood Gulch my commander gave to me, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My sixth day in Blood Gulch my commander gave to me, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My seventh day in Blood Gulch my commander gave to me, seven battle rifles, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My eighth day in Blood Gulch my commander gave to me, eight mjolnir helmets, even battle rifles, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My ninth day in Blood Gulch my commander gave to me, nine glowing keys, eight mjolnir helmets, even battle rifles, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My tenth day in Blood Gulch my commander gave to me, ten purple ghosts, nine glowing keys, eight mjolnir helmets, even battle rifles, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My eleventh day in Blood Gulch my commander gave to me, eleven talking bombs, ten purple ghosts, nine glowing keys, eight mjolnir helmets, even battle rifles, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me.

My twelfth day in Blood Gulch my commander gave to me, twelve worthogs, eleven talking bombs, ten purple ghosts, nine glowing keys, eight mjolnir helmets, even battle rifles, six Banchees, five plasma pistols, four rocket launchers, three brute shots, two frag grenades, and a scorpion tank just for me!

End
file.